

A Trustworthy Mechanized Formalization of R

Martin Bodin^{1,3} Tomás Díaz¹ Éric Tanter^{1,2}

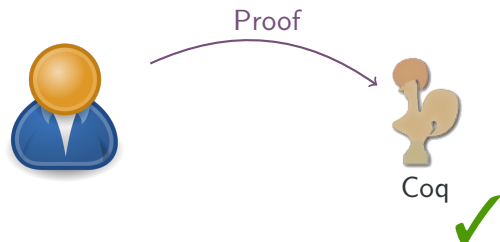
¹University of Chile

²Inria

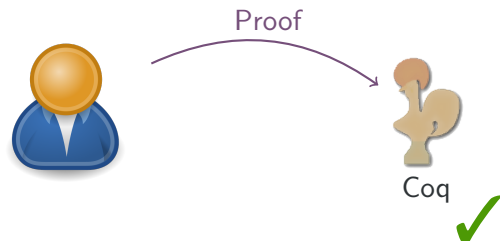
³Imperial College London

DLS'18

The Coq Proof Assistant

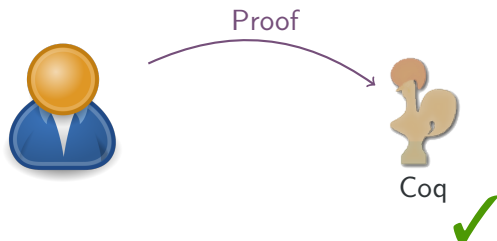


The Coq Proof Assistant



```
1 Theorem OKprogram : forall state,  
2   OK state ->  
3   exists result,  
4     eval state program = Some result /\ OK result.  
5 Proof.  
6   (* Lots of lines of proof *)  
7 Qed.
```

The Coq Proof Assistant



This talk

```
1 Theorem OKprogram : forall state,  
2   OK state ->  
3   exists result,  
4     eval state program = Some result /\ OK result.  
5 Proof.  
6   (* Lots of lines of proof *)  
7 Qed.
```



- More than **2 million users** worldwide;
- More than **13,000 packages**:
 - `ggplot2`: elegant data visualisations
 - `lawstat`: tools for public policy, and law;
 - `ptstem`: Stemming algorithms for the Portuguese language;
 - ...
- Used by 70% of **data miners** (24% as primary language).

R: A Programming Language About Vectors

```
1 v <- c(10, 12, 14, 11, 13)
2 v[1]                                # Returns 10
```

R: A Programming Language About Vectors

```
1 v <- c(10, 12, 14, 11, 13)
2 v[1]                                # Returns 10
3 indices <- c(3, 5, 1)
4 v[indices]                           # Returns c(14, 13, 10)
```

R: A Programming Language About Vectors

```
1 v <- c(10, 12, 14, 11, 13)
2 v[1] # Returns 10
3 indices <- c(3, 5, 1)
4 v[indices] # Returns c(14, 13, 10)
5 v[-2] # Returns c(10, 14, 11, 13)
```


R: A Programming Language About Vectors

```
1 v <- c(10, 12, 14, 11, 13)
2 v[1] # Returns 10
3 indices <- c(3, 5, 1)
4 v[indices] # Returns c(14, 13, 10)
5 v[-2] # Returns c(10, 14, 11, 13)
6 v[-indices] # Returns c(12, 11)
```

R: A Programming Language About Vectors

```
1 v <- c(10, 12, 14, 11, 13)
2 v[1] # Returns 10
3 indices <- c(3, 5, 1)
4 v[indices] # Returns c(14, 13, 10)
5 v[-2] # Returns c(10, 14, 11, 13)
6 v[-indices] # Returns c(12, 11)
7 v[c(FALSE, TRUE, FALSE)] # Returns c(12, 13)
```

R: A Programming Language About Vectors

```
1 v <- c(10, 12, 14, 11, 13)
2 v[1] # Returns 10
3 indices <- c(3, 5, 1)
4 v[indices] # Returns c(14, 13, 10)
5 v[-2] # Returns c(10, 14, 11, 13)
6 v[-indices] # Returns c(12, 11)
7 v[c(FALSE, TRUE, FALSE)] # Returns c(12, 13)
8 f <- function(i, offset)
9     v[i + offset] # ??
```

R: A Dynamic Programming Language

```
1 f <- function(x, y) missing(y)
2 f(1, 2) # Returns FALSE
3 f(1) # Returns TRUE
4 f() # Returns TRUE
```

R: A Dynamic Programming Language

```
1 f <- function(x, y) missing(y)
2 f(1, 2) # Returns FALSE
3 f(1) # Returns TRUE
4 f() # Returns TRUE
```

```
1 f <- function(expr) {
2   x <- 2
3   y <- 3
4   eval(substitute(expr)) # Evaluates "expr" in
5                           # the local environment
6 }
7 f(x + y) # Returns 5
8 x + y # Raises an error
```

R: A Dynamic Programming Language

```
1 f <- function(x, y) missing(y)
2 f(1, 2) # Returns FALSE
3 f(1) # Returns TRUE
4 f() # Returns TRUE
```

```
1 f <- function(expr) {
2   x <- 2
3   y <- 3
4   eval(substitute(expr)) # Evaluates "expr" in
5                           # the local environment
6 }
7 f(x + y) # Returns 5
8 x + y # Raises an error
```

```
1 "(" <- function(x) 2 * x
2 ((9)) # Returns 36
```

Corner Cases

```
1 if ("TRUE") 42           # Returns 42
2 "TRUE" || FALSE        # Type error
```

```
1 c(c(1, TRUE), "a")      # Returns c("1", "1", "a")
2 c(1, TRUE, "a")        # Returns c("1", "TRUE", "a")
```

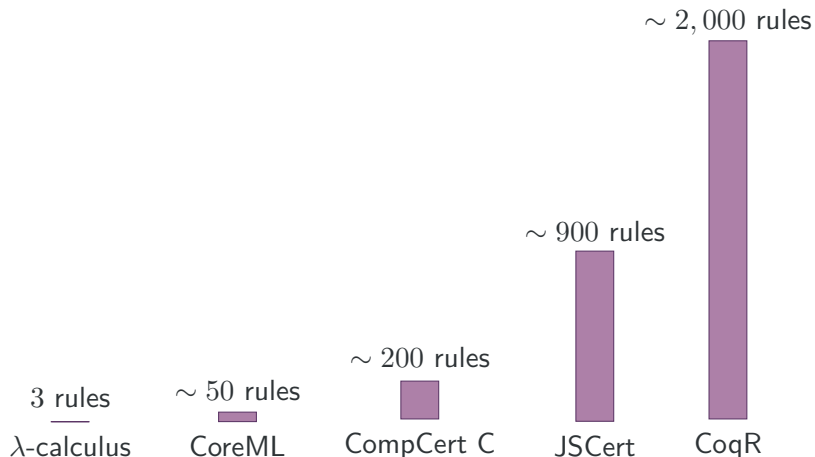
```
1 "x" <- 18
2 x                       # Returns 18
3
4 "TRUE" <- 18           # No error
5 TRUE                   # Returns TRUE
```

CoqR

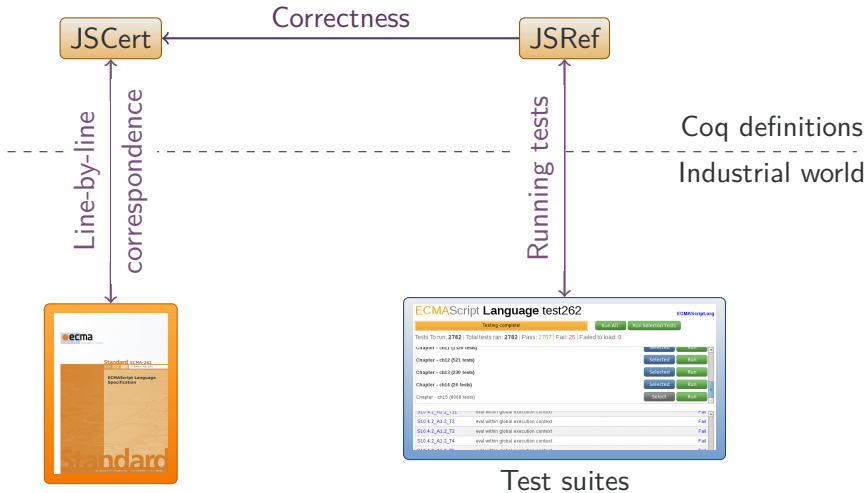
- A Coq formalisation of R;
- Supports a non-trivial subset of R, and **fully** support them.

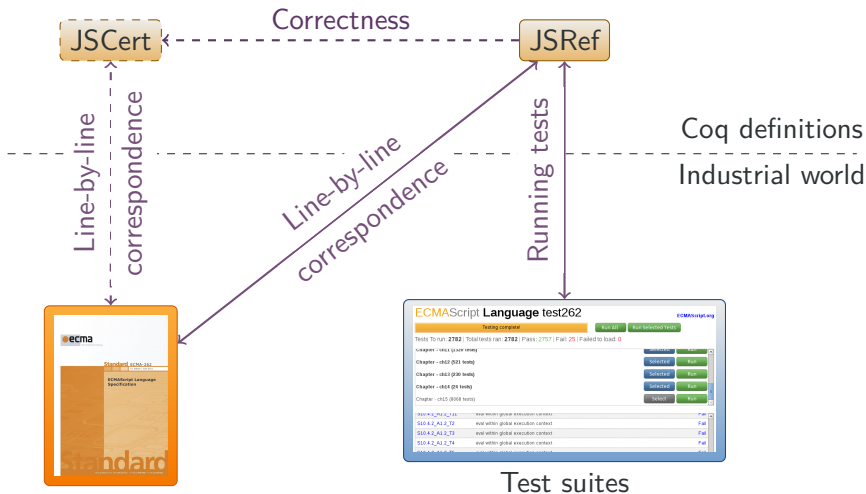
`https://github.com/Mbodin/CoqR`

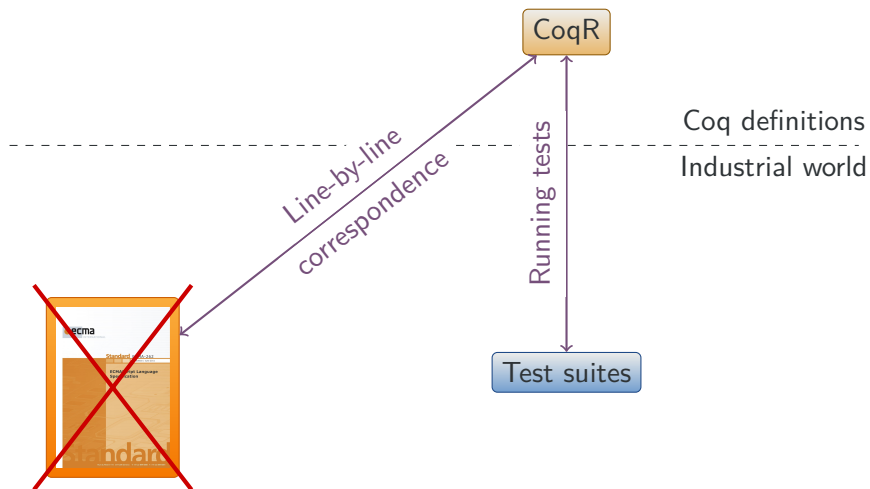
Semantic Sizes

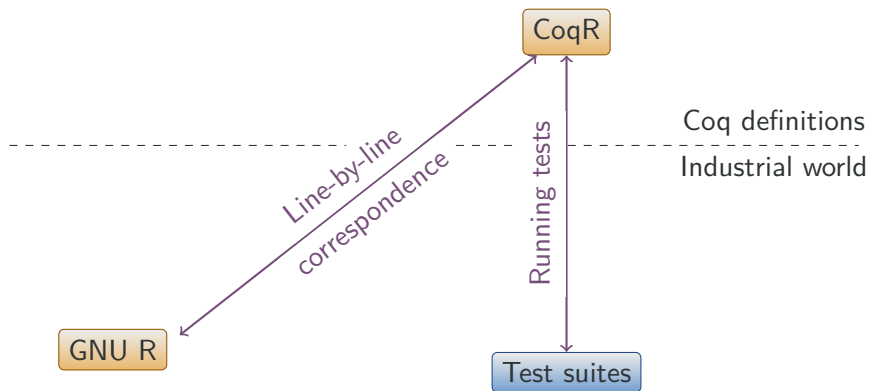


(Rough estimation of the size of each project if we were to entirely translate them into a small-step semantics.)









How close CoqR is from GNU R?

Thanks to monads and Coq notations, pretty close.

```
1 SEXP do_attr
2     (SEXP call, SEXP op, SEXP args, SEXP env){
3     SEXP argList, car, ans;
4     int nargs = R_length (args);
5     argList =
6     matchArgs (do_attr_formals, args, call);
7     PROTECT (argList);
8     if (nargs < 2 || nargs > 3)
9         error ("Wrong argument count.");
10    car = CAR (argList);
11    /* ... */
12    return ans;
13 }
```

```
1 Definition do_attr globals runs S
2   (call op args env : SEXP) : result SEXP :=
3   let%success nargs :=
4     R_length globals runs S args using S in
5   let%success argList :=
6     matchArgs globals runs S
7     do_attr_formals args call using S in
8   if nargs <? 2 || nargs >? 3 then
9     result_error S "Wrong argument count."
10  else
11    read%list car, _, _ := argList using S in
12    (* ... *)
13    result_success S ans.
```


Line-to-line Correspondence

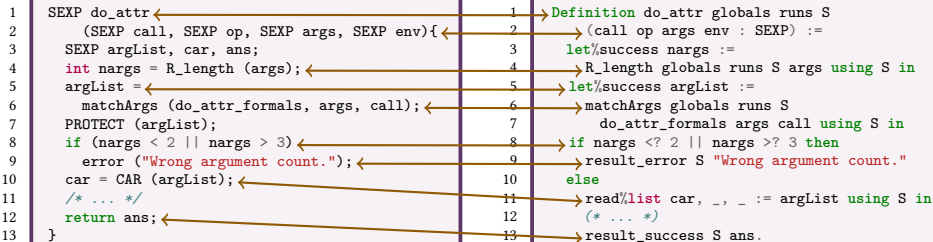
```
1  SEXP do_attr
2    (SEXP call, SEXP op, SEXP args, SEXP env){
3    SEXP argList, car, ans;
4    int nargs = R_length (args);
5    argList =
6      matchArgs (do_attr_formals, args, call);
7    PROTECT (argList);
8    if (nargs < 2 || nargs > 3)
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11   /* ... */
12   return ans;
13 }
```

```
1  Definition do_attr globals runs S
2    (call op args env : SEXP) :=
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Line-to-line Correspondence

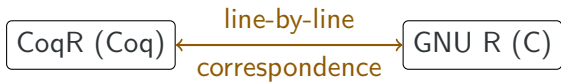
1	SEXP do_attr ←	1	→ Definition do_attr globals runs S
2	(SEXP call, SEXP op, SEXP args, SEXP env){ ←	2	→ (call op args env : SEXP) :=
3	SEXP argList, car, ans;	3	let%success nargs :=
4	int nargs = R_length (args); ←	4	→ R_length globals runs S args using S in
5	argList = ←	5	→ let%success argList :=
6	matchArgs (do_attr_formals, args, call); ←	6	→ matchArgs globals runs S
7	PROTECT (argList);	7	do_attr_formals args call using S in
8	if (nargs < 2 nargs > 3) ←	8	→ if nargs <? 2 nargs >? 3 then
9	error ("Wrong argument count."); ←	9	→ result_error S "Wrong argument count."
10	car = CAR (argList); ←	10	else
11	/* ... */	11	→ read%list car, _, _ := argList using S in
12	return ans; ←	12	(* ... *)
13	}	13	→ result_success S ans.

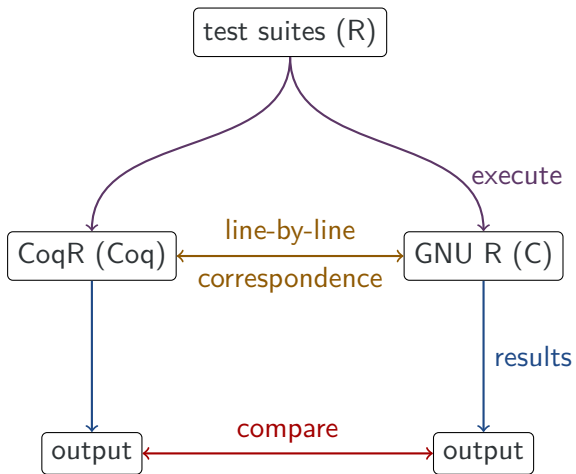
Line-to-line Correspondence

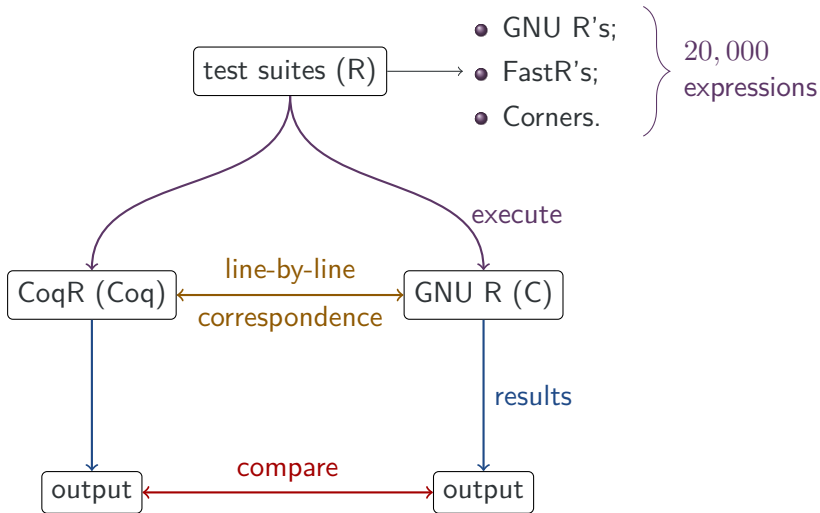


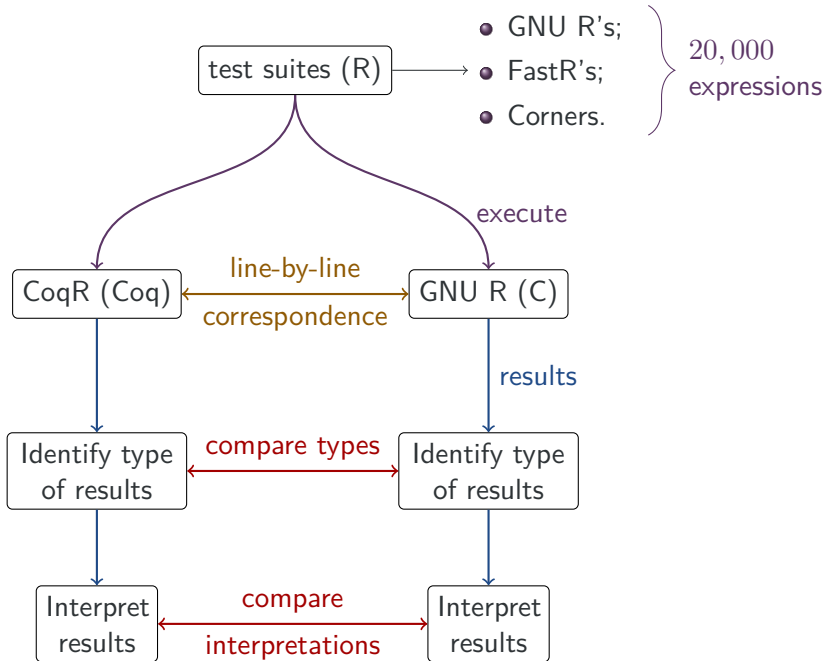
Not an exact match, but easily verifiable

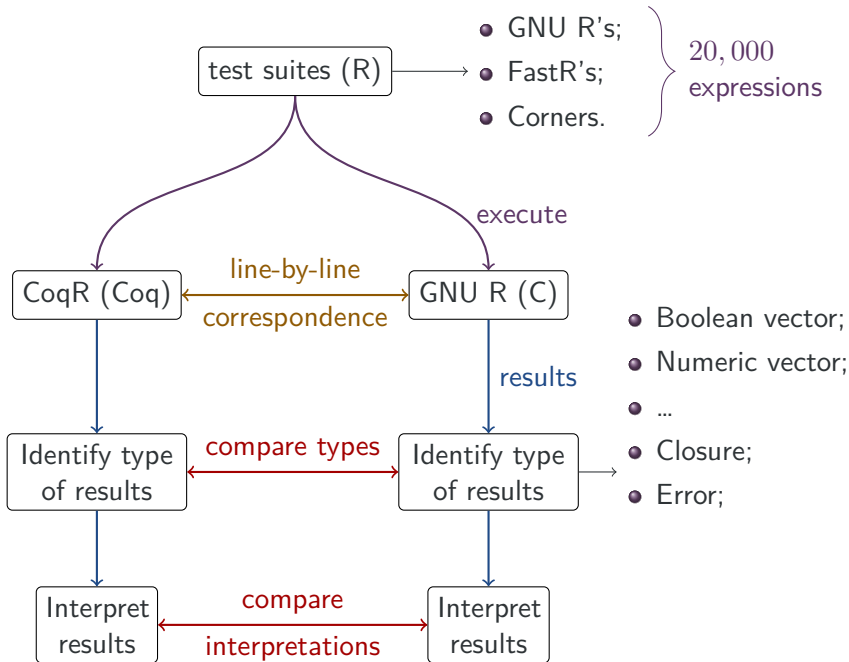
- Monads encode the semantics of GNU R's subset of C;
- Coq notations ease the line-to-line correspondence;
- Main differences:
 - the global state is propagated all along;
 - no garbage collection.

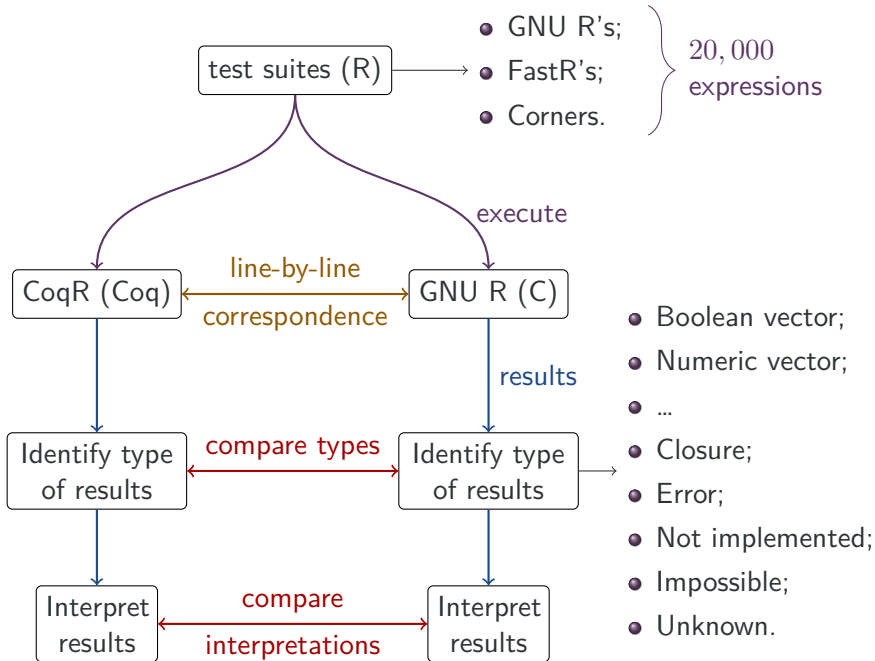














2613 PASSED	7 FAILED	48 NOT IMPLEMENTED	119 NOT FOUND	0 IMPOSSIBLE	149 UNKNOWN	20 / 6 POTENTIAL PASS/FAIL

Test Detail

[Pass](#)
[Fail](#)
[Not Implemented](#)
[Not Found](#)
[Impossible](#)
[Unknown](#)
[Potential Pass](#)
[Potential Fail](#)

	Filename	L...	Expression	Coq Raw Output	R Raw Output
▶	substitute.R	3	substitute()	"	
▶	do_cat.R	4	.Internal (cat (list (), 1, "-", 1000, "", FALSE))	NULL	NULL
▶	do_cat.R	3	.Internal (cat (list ("Hello", "world"), 1, "*", 100...	Hello world NULL	Hello world NULL
▶	do_makevec...	72	vector ("character", 1L)	[1] NULL	[1] ""
▶	do_makevec...	71	vector ("complex", 1L)	[1] 0+0i	[1] 0+0i
▶	do_makevec...	60	vector ("pairlist", 1L)	(pairlist: NULL)	[[1]] NULL
▶	do_makevec...	39	vector ("integer", 0L)	integer(0)	integer(0)

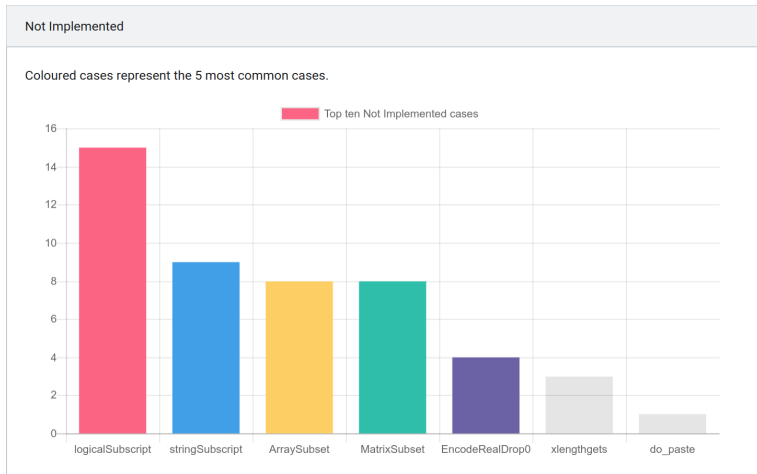
Previous

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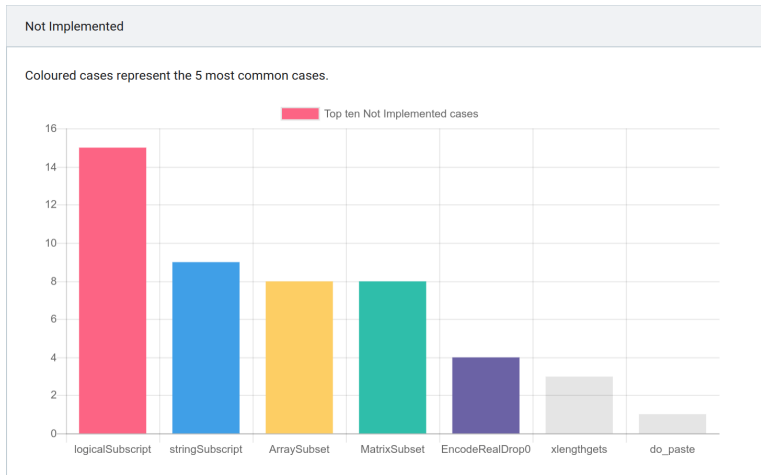
10 rows ▼

Next

Identifying low-hanging fruits



Identifying low-hanging fruits



CoqR supports a **non-trivial** subset of R, and fully supports them.

This way of doing things is generic!

From:

- Two interpreters with similar inputs;
- A set of result types;
- A meaningful way to interpret these results

We get:

- A customized testing framework;
- Meaningful testing results;
- A way to prioritise functions to be implemented.

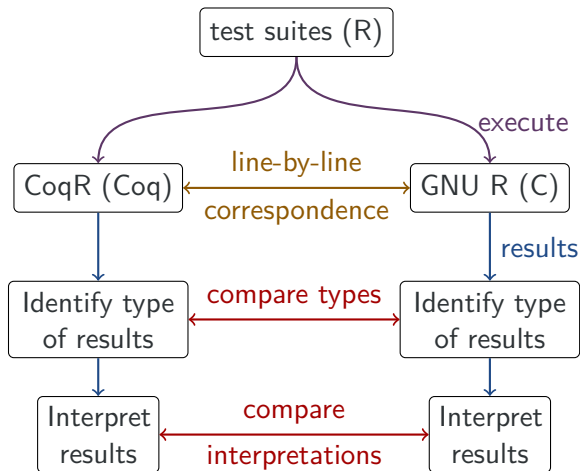
In CoqR we trust

Let's build proofs!

```
1 Inductive safe_SExp S : SExp -> Prop :=
2   | safe_ListStruct : forall car cdr tag,
3     may_have_types S [NilSxp ; ListSxp] cdr ->
4     may_have_types S [NilSxp ; CharSxp] tag ->
5     safe_SExp S (make_ListStruct car cdr tag)
6   | safe_StrStruct : forall data,
7     (forall a, Mem a data ->
8       may_have_types S [CharSxp] a) ->
9     safe_SExp S (make_StrStruct data)
10  (* ... *).
```

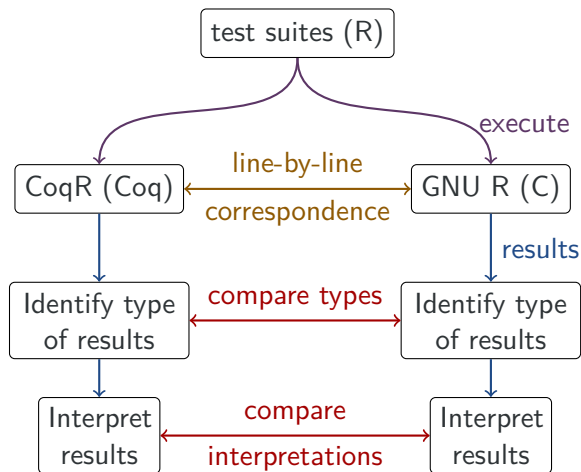
```
1  Lemma do_attr_result :
2    forall S globals call op args env,
3    safe_state S ->
4    safe_globals S globals ->
5    safe_pointer S args ->
6    may_have_types S [NilSxp; ListSxp] args ->
7    (* ... *)
8    result_prop (fun S' ans =>
9      safe_state S' /\ safe_globals S' globals
10     /\ safe_pointer S' ans)
11    (do_attr globals runs S call op args env).
12 Proof.
13   introv OKS OKglobals OKargs Targs. unfolds do_attr.
14   cutR R_length_result. computerR.
15   cutR matchArgs_result. computerR.
16   (* ... *)
17 Qed.
```


Conclusion



<https://github.com/Mbodin/CoqR>
<https://coqr.dcc.uchile.cl>

Thank you for listening!



<https://github.com/Mbodin/CoqR>
<https://coqr.dcc.uchile.cl>

- 1 R
- 2 CoqR
- 3 Line-to-line Correspondence
- 4 Testing Framework

Bonuses

- 1 R: A Lazy Programming Language;
- 2 JSCert;
- 3 Representing imperativity in a functional setting;
- 4 Semantics in Coq;
- 5 Other Subtleties of R;
- 6 Reading pointers;
- 7 Parsing R;
- 8 The eyeball closeness;
- 9 The full monad;
- 10 R features;
- 11 Inputs and outputs;
- 12 RExplain;
- 13 Basic language elements in memory;
- 14 More details about the website's results;
- 15 Full testing results.

```
1 f <- function (x, y = x) {  
2   x <- 1  
3   y  
4   x <- 2  
5   y  
6 }  
7 f (3)
```

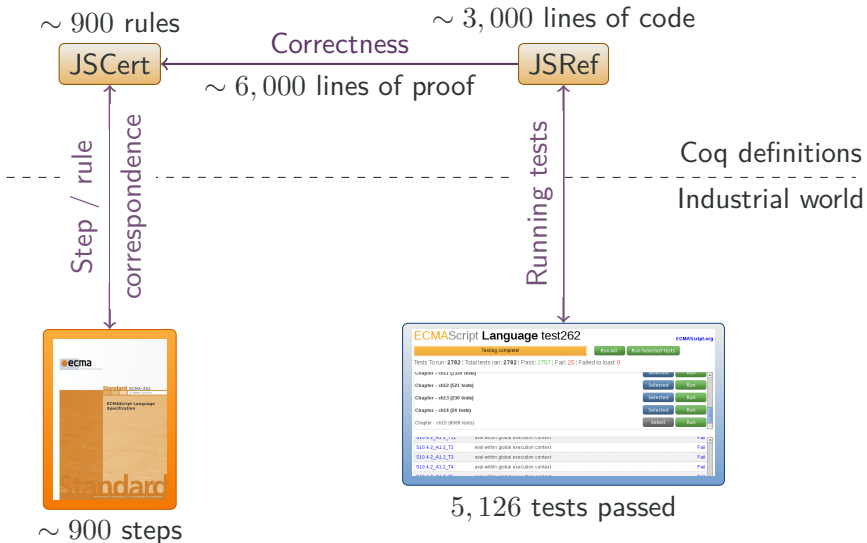
```
1 f <- function (x, y = x) {  
2   x <- 1  
3   y  
4   x <- 2  
5   y  
6 }  
7 f (3) # Returns 1
```

R: A Lazy Programming Language

```
1 f <- function (x, y = x) {  
2   x <- 1  
3   y  
4   x <- 2  
5   y  
6 }  
7 f (3) # Returns 1
```

```
1 f <- function (x, y) if (x == 1) y  
2 f (1, a <- 1)  
3 a # Returns 1  
4 f (0, b <- 1)  
5 b # Raises an error
```


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How to Represent Imperative Features in a Functional Setting

- Structures like maps are easy to implement;
- We can represent every element of the state of a program (memory, outputs, etc.) in a data-structure;
- We have to pass this structure along the program.

Enter the monad

```
1  if_success (run s1 p) (fun s2 =>
2    let s3 = write s2 x v in
3    if_success (run s3 p') (fun s4 =>
4      return_success s4))
```

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```
1 Inductive semantics : state -> prog -> state -> Prop ->
2
3   | semantics_skip : forall s p, semantics s p s
4
5   | semantics_seq : forall s1 s2 s3 p1 p2,
6     semantics s1 p1 s2 ->
7     semantics s2 p2 s3 ->
8     semantics s1 (seq p1 p2) s3
9
10  | semantics_asgn : forall s x v,
11    semantics s (asgn x v) (write s x v)
12  .
```

“ $s_1 ; s_2$ ” is evaluated as follows.

- 1 Let o_1 be the result of evaluating s_1 .
- 2 If o_1 is an exception, return o_1 .
- 3 Let o_2 be the result of evaluating s_2 .
- 4 If an exception V was thrown, return $(\text{throw}, V, \text{empty})$.
- 5 If $o_2.\text{value}$ is empty, let $V = o_1.\text{value}$, otherwise let $V = o_2.\text{value}$.
- 6 Return $(o_2.\text{type}, V, o_2.\text{target})$.

“ $s_1 ; s_2$ ” is evaluated as follows.

- 1 Let o_1 be the result of evaluating s_1 .
- 2 If o_1 is an exception, return o_1 .
- 3 Let o_2 be the result of evaluating s_2 .

“ $s_1 ; s_2$ ” is evaluated as follows.

- 1 Let o_1 be the result of evaluating s_1 .
- 2 If o_1 is an exception, return o_1 .
- 3 Let o_2 be the result of evaluating s_2 .

SEQ-1(s_1, s_2)

$$\frac{S, C, s_1 \Downarrow o_1 \quad o_1, seq_1 s_2 \Downarrow o}{S, C, seq s_1 s_2 \Downarrow o}$$

SEQ-2(s_2)

$$\frac{}{o_1, seq_1 s_2 \Downarrow o_1} \quad \text{abort } o_1$$

SEQ-3(s_2)

$$\frac{o_1, s_2 \Downarrow o_2 \quad o_1, o_2, seq_2 \Downarrow o}{o_1, seq_1 s_2 \Downarrow o} \quad \neg \text{abort } o_1 \quad \dots$$

Sequence in JSCert

```
1 Inductive red_stat : state -> scope -> stat -> out -> Prop :=
2
3 | red_stat_seq_1 : forall S C s1 s2 o1 o,
4   red_stat S C s1 o1 ->
5   red_stat S C (seq_1 s2 o1) o ->
6   red_stat S C (seq s1 s2) o
7
8 | red_stat_seq_2 : forall S C s2 o1,
9   abort o1 ->
10  red_stat S C (seq_1 s2 o1) o1
11
12 | red_stat_seq_3 : forall S0 S C s2 o2 o,
13   red_stat S C s2 o2 ->
14   red_stat S C (seq_2 o2) o ->
15   red_stat S0 C (seq_1 s2 (out_ter S)) o
16
17 (* ... *).
```

$$\frac{S, C, s_1 \Downarrow o_1 \quad o_1, seq_1 s_2 \Downarrow o}{S, C, seq s_1 s_2 \Downarrow o}$$

```

1 Inductive red_stat : state -> scope -> stat ->  $\frac{SEQ_2(s_2) \text{ Prop}}{o_1, seq_1 s_2 \Downarrow o_1}$  Prop :=
2
3 | red_stat_seq_1 : forall S C s1 s2 o1 o,
4   red_stat S C s1 o1 ->
5   red_stat S C (seq_1 s2 o1) o ->
6   red_stat S C (seq s1 s2) o
7
8 | red_stat_seq_2 : forall S C s2 o1,
9   abort o1 ->
10  red_stat S C (seq_1 s2 o1) o1
11
12 | red_stat_seq_3 : forall S0 S C s2 o2 o,
13   red_stat S C s2 o2 ->
14   red_stat S C (seq_2 o2) o ->
15   red_stat S0 C (seq_1 s2 (out_ter S)) o
16
17 (* ... *).

```

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Other Subtleties

```
1 f <- function (x, y, option, longArgumentName) ...
2
3 # All the following calls are equivalent.
4 f (1, 2, "something", 42)
5 f (option = "something", 1, 2, 42)
6 f (opt = "something", long = 42, 1, 2)
```

Other Subtleties

```
1 f <- function (x, y, option, longArgumentName) ...  
2  
3 # All the following calls are equivalent.  
4 f (1, 2, "something", 42)  
5 f (option = "something", 1, 2, 42)  
6 f (opt = "something", long = 42, 1, 2)
```

```
1 f <- function (abc, ab, de) c (abc, ab, de)  
2  
3 # All the following calls are equivalent.  
4 f (1, 2, 3)  
5 f (de = 3, 1, 2)  
6 f (d = 3, 1, 2)  
7 f (ab = 2, 1, 2)  
8 f (ab = 2, a = 1, 3)  
9  
10 f (a = 3, 1, 2) # Returns an error.
```

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Line-to-line Correspondence: Reading Pointers

C code

```
1  symsxp_struct p_sym = p->symsxp;  
2  /* ... */
```

- May fail because the pointer `p` is unbound;
- May fail because the union `*p` is not a `symsxp`.

Line-to-line Correspondence: Reading Pointers

C code

```
1  symsxp_struct p_sym = p->symsxp;  
2  /* ... */
```

Coq code, first try

```
1  match read p with  
2    (* ... *)  
3  end
```

- May fail because the pointer `p` is unbound;
- May fail because the union `*p` is not a `symsxp`.

Line-to-line Correspondence: Reading Pointers

C code

```
1  symsexp_struct p_sym = p->symsexp;  
2  /* ... */
```

Coq code, second try

```
1  match read S p with  
2  | Some p_ =>  
3    match p_ with  
4    | symSxp p_sym =>  
5      (* ... *)  
6    | _ => (* ??? *)  
7    end  
8  | None => (* ??? *)  
9  end
```

- May fail because the pointer p is unbound;
- May fail because the union $*p$ is not a `symsexp`.

Line-to-line Correspondence: Reading Pointers

C code

```
1  symxsp_struct p_sym = p->symxsp;  
2  /* ... */
```

- May fail because the pointer `p` is unbound;
- May fail because the union `*p` is not a `symxsp`.

Coq code, third try

```
1  match read S p with  
2  | Some p_ =>  
3    match p_ with  
4    | symSxp p_sym =>  
5      (* ... *)  
6    | _ => error  
7  end  
8  | None => error  
9  end
```

```
1  Inductive result (T : Type) :=  
2    | success : state -> T  
3      -> result T  
4    | error : result T  
5    .
```

Line-to-line Correspondence: Reading Pointers

C code

```
1  symexp_struct p_sym = p->symexp;  
2  /* ... */
```

- May fail because the pointer `p` is unbound;
- May fail because the union `*p` is not a `symexp`.

Coq code, fourth try

```
1  read%sym p_sym :=  
2    p using S in  
3    (* ... *)
```

```
1  Inductive result (T : Type) :=  
2    | success : state -> T  
3      -> result T  
4    | error : result T  
5    .
```

```
1  Notation "'read%sym' p_sym ' := '  
2    p 'using' S 'in' cont" :=  
3    (* ... *).
```

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```

1  expr:
2    | NUM_CONST          { $$ = $1;  setId( $$, @$); }
3    | STR_CONST          { $$ = $1;  setId( $$, @$); }
4    | NULL_CONST        { $$ = $1;  setId( $$, @$); }
5    | SYMBOL            { $$ = $1;  setId( $$, @$); }
6    | LBRACE exprlist RBRACE
7      { $$ = xxexprlist($1,&@1,$2); setId( $$, @$); }
8    | LPAR  expr_or_assign  RPAR
9      { $$ = xxparen($1,$2);  setId( $$, @$); }

```

```

1  expr:
2    | c = NUM_CONST      { c }
3    | c = STR_CONST      { c }
4    | c = NULL_CONST    { c }
5    | c = SYMBOL        { c }
6    | b = LBRACE; e = exprlist; RBRACE
7      { eatLines := false ;
8        lift2 (only_state xxexprlist) b e }
9    | p = LPAR; e = expr_or_assign; RPAR
10     { lift2 (no_runs xxparen) p e }

```

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Line-to-line Correspondence

- C is imperative, pointer-based;
- Coq is purely functional, value-based;
- The translation is based on a monad state + error.

Line-to-line Correspondence: Enumeration

C code

```
1  typedef enum {
2      NILSXP  = 0,
3      SYMSXP  = 1,
4      LISTSXP = 2,
5      CLOSXP  = 3,
6      ENVSXP  = 4,
7      PROMSXP = 5,
8      /* ... */
9  } SEXPTYPE;
```

Coq code

```
1  Inductive SExpType :=
2      | NilSxp
3      | SymSxp
4      | ListSxp
5      | CloSxp
6      | EnvSxp
7      | PromSxp
8      (* ... *)
9  .
```

Line-to-line Correspondence: Records

C code

```
1  struct sxpinfo_struct {
2    SEXPTYPE type      : 5;
3    unsigned int obj   : 1;
4    unsigned int named : 2;
5    unsigned int gp    : 16;
6    unsigned int mark  : 1;
7    unsigned int debug : 1;
8    unsigned int trace : 1;
9    unsigned int spare : 1;
10   unsigned int gcgen  : 1;
11   unsigned int gccls  : 3;
12 };
13 /* Total: 32 bits */
```

Coq code

```
1  Inductive named_field :=
2    | named_temporary
3    | named_unique
4    | named_plural
5    .
6
7  Record SxpInfo :=
8    make_SxpInfo {
9      type : SExpType ;
10     obj  : bool ;
11     named : named_field ;
12     gp  : nbits 16
13   }.
```

Line-to-line Correspondence: Unions

```
1 union {  
2     struct primxsp_struct primxsp;  
3     struct symxsp_struct symxsp;  
4     struct listxsp_struct listxsp;  
5     /* ... */  
6 };
```

C code

Accesses are unsafe.

```
1 Inductive SExpRec_union :=  
2   | primSxp : PrimSxp_struct -> SExpRec_union  
3   | symSxp  : SymSxp_struct  -> SExpRec_union  
4   | listSxp : ListSxp_struct -> SExpRec_union  
5   (* ... *)  
6   .
```

Coq code

Accesses must be guarded.

Line-to-line Correspondence: Reading Pointers

C code

```
symsxp_struct p_sym = p->symsxp;  
/* ... */
```

Coq code

```
1 read%sym p_sym := p using S in  
2 (* ... *)
```

```
1 Inductive result (T : Type) :=  
2 | result_success : state -> T -> result T  
3 | result_error : result T.
```

```
1 Notation "'read%sym' p_sym ':= ' p 'using' S 'in' cont" :=  
2 (match read S p with  
3 | Some p_ =>  
4   match p_ with  
5   | symSxp p_sym => cont  
6   | _ => result_error  
7   end  
8 | None => result_error  
9 end).
```

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The Full State+Error Monad

```
1 Inductive result (A : Type) :=
2   | result_success : state -> A -> result A
3   | result_error : state -> string -> result A
4   | result_longjump : state -> nat -> context_type
5     -> result A
6   | result_impossible : state -> string -> result A
7   | result_not_implemented : string -> result A
8   | result_bottom : state -> result A
9   .
```

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```
1 Record input := make_input {
2   prompt_string : stream string ;
3   random_boolean : stream bool
4 }.
```

```
1 Record output := make_output {
2   output_string : list string
3 }.
```

```
1 Record state := make_state {
2   inputs :> input ;
3   outputs :> output ;
4   state_memory :> memory ;
5   state_context : context
6 }.
```


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R Features

```
1 FUNTAB R_FunTab[] = {
2     {"if",          do_if,          2},
3     {"while",       do_while,       2},
4     {"break",       do_break,       0},
5     {"return",      do_return,      1},
6     {"function",    do_function,    -1},
7     {"<-",          do_set,         2},
8     {"(",           do_paren,       1},
9     /* ... */
10    {"+",           do_arith1,      2},
11    {"-",           do_arith2,      2},
12    {"*",           do_arith3,      2},
13    {"/",           do_arith4,      2},
14    /* ... */
15    {"cos",         do_math20,      1},
16    {"sin",         do_math21,      1},
17    {"tan",         do_math22,      1},
18    /* ... */ }
```

```
1 FUNTAB R_FunTab[] = {  
2   {"if",          do_if,          2},
```

The core is what is needed to call these functions.

- The core is small;
- The formalisation is easily extendable.

Content of the core

- Expression evaluation;
- Function calls;
- Environments, delayed evaluation (promises);
- Initialisation of the global state.

```
17   {"tan",          do_math22,      1},  
18   /* ... */ }
```

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The current formalisation is modular

- It is easy to add features.
- We can implement specific features and certify their implementations.

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Providing trust

- Test the formalisation...
- ...or certify it (CompCert's semantics, Formalin, etc.).

The current formalisation is modular

- It is easy to add features.
- We can implement specific features and certify their implementations.

Providing trust

- Test the formalisation...
- ...or certify it (CompCert's semantics, Formalin, etc.).

Building proofs

- Building a rule-based formalisation;
- A more functional interpreter.

} What is the best to build large proofs of programs?

Proof that $1 + 1$ reduces to 2 in JSCert

```
1 Lemma one_plus_one_exec : forall S C,  
2   red_expr S C one_plus_one (out_ter S (prim_number two)).  
3 Proof.  
4   intros. unfold one_plus_one.  
5   eapply red_expr_binary_op.  
6     constructor.  
7     eapply red_spec_expr_get_value.  
8       eapply red_expr_literal. reflexivity.  
9     eapply red_spec_expr_get_value_1.  
10    eapply red_spec_ref_get_value_value.  
11  eapply red_expr_binary_op_1.  
12  eapply red_spec_expr_get_value.  
13    eapply red_expr_literal. reflexivity.  
14  eapply red_spec_expr_get_value_1.  
15  eapply red_spec_ref_get_value_value.  
16  eapply red_expr_binary_op_2.  
17  eapply red_expr_binary_op_add.  
18  eapply red_spec_convert_twice.  
19    eapply red_spec_to_primitive_pref_prim.  
20  eapply red_spec_convert_twice_1.  
21    eapply red_spec_to_primitive_pref_prim.  
22  eapply red_spec_convert_twice_2.  
23  eapply red_expr_binary_op_add_1_number.  
24  simpl. intros [A|A]; inversion A.  
25  eapply red_spec_convert_twice.  
26    eapply red_spec_to_number_prim. reflexivity.  
27  eapply red_spec_convert_twice_1.  
28    eapply red_spec_to_number_prim. reflexivity.  
29  eapply red_spec_convert_twice_2.  
30  eapply red_expr_puremath_op_1. reflexivity.  
31 Qed.
```

Imperative interpreter

```
let%success res = f args in  
read%clo res_clo = res in
```

Functionnal interpreter

```
let%success res = f S args using S  
read%clo res_clo = res using S in
```

ECMA-style specification

- 1 Let `res` be the result of calling `f` with argument `args`;
- 2 At this stage, `res` should be a closure.

Rule-based semantics

```
| run_1 : forall S args o1 o2,  
  run S (f args) o1 -> run S (term_1 o1) o2 -> run S (term o1) o2  
| run_2 : forall S res_clo o,  
  is_closure S res res_clo -> run S (term_2 res_clo) o -> run S (term_1 (out S res)) o
```

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List:

header	car	cdr	tag
--------	-----	-----	-----

Integer vector:

header	size	i_1	i_2	\dots	i_n
--------	------	-------	-------	---------	-------

Complex vector:

header	size	c_1	c_2	\dots	c_n
--------	------	-------	-------	---------	-------

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2613 PASSED	7 FAILED	48 NOT IMPLEMENTED	119 NOT FOUND	0 IMPOSSIBLE	149 UNKNOWN	20 / 6 POTENTIAL PASS/FAIL

Test Detail

Pass
 Fail
 Not Implemented
 Not Found
 Impossible
 Unknown
 Potential Pass
 Potential Fail

	Filename	Line	Expression	Coq Raw Output	R Raw Output
▶	ControlFlow.R	76	if (1:3) NA else NULL	Error: The condition has le...	[1] NA Warning message: L...
▶	do_set.R	40	T <<- 1	[1] 1	Error: cannot change value ...
▶	do_arith.R	11	x * x	[1] 4611686014132420609	[1] NA Warning message: L...
▶	do_arith.R	5	NA + 2.5	[1] NaN	[1] NA
▶	do_arith.R	4	2.5 + NA	[1] NaN	[1] NA
▶	do_arith.R	3	1 + NA	[1] NaN	[1] NA
▶	attr.R	102	"attr<-<" <<- function (x, y, va...	(closure)	Error: cannot change value ...

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Next

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Suite	P	F	NI	NF	I	U	PP	PF
Corners	2,613	7	48	119	0	149	20	6
GNU R	243	31	739	723	1	27	0	0
FastR1	1,103	25	987	115	0	161	59	326
FastR2	2,411	1,128	6,888	493	0	1,914	297	343
Total	6,370	1,191	8,662	1,450	1	2,251	376	675

total number of tests: 20,976

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- 1 R
- 2 CoqR
- 3 Line-to-line Correspondence
- 4 Testing Framework